

LSU

University Recreation

eSports Rules – Intramural Sports

Section One - FC24

I. Equipment

- a. Platforms:
 - i. All tournament games will be played on Xbox X or PlayStation 5
- b. Controllers:
 - i. LSU UREC Sport Programs will provide controllers for all platforms
 - ii. Players will be allowed to bring the own (unmodified) controllers
 1. Intramural Sports prohibits the use of any equipment that may give the perception of affecting the game/performance of a player

II. Game Setup

- a. Team/Platform Selection:
 - i. Players are free to pick any team/club from any leagues or country
 - ii. Players will play *Rock, Paper, Scissors*
 1. Winner is the home team and has the following choices:
 - a. Platform (Xbox X /PlayStation 5)
 - b. Select team first
 2. Loser has the other option
 - iii. Players will be given two minutes to select teams (including: formation, tactics, and instruction)
- b. Stadium/Weather Selection:
 - i. Matches will be played at the home team's default stadium
 - ii. Players must agree on the time and weather of the match
 1. If no agreement can be made; match will be played at 9pm with clear skies
- c. Settings:
 - i. Matches will be player on World Class difficulty with 8-minutes halves
 - ii. No other settings (such as: game speed and injuries) will be changed in the settings

III. Gameplay

- a. Pauses:
 - i. Only three pauses are allowed per team.
 - ii. Players are not allowed to pause the match in any case other than an emergency, controller malfunction, or a dead ball substitution.
 - iii. If a player is planning to pause the match, he must notify his opponent before doing so.
- b. Penalty Kicks:
 - i. If a match is tied at the end of regulation, no extra time will be played. Penalty kicks will determine the outcome.
 - ii. Players who attempt to look over at his/her opponent's controller during a penalty kick will be disqualified from the tournament.
 - iii. Any person, whether fan or player, who attempts to deceive or disrupt the players during the penalty shootout will be disqualified from the tournament.

IV. Bracket Setup

- a. Seeding:
 - i. Each tournament will be randomly seeded prior to the event.
 - ii. All brackets will be published on Thursday the week before the event, participants will have access to select their opening round time slots starting at 10am on Friday through 3:30pm.
 1. After the random seeding has taken place, the #1 seed will get 10 minutes to select their bracket position, the #2 seed will be able to select their position starting at 10:10am and also have 10 minutes to select, so on and so forth.
 2. All participants who have not selected their position by 3:30pm will be randomly assigned.
 - iii. **Players can view their scheduled games on Fusion Play, which are released at noon the day of the event.**
- b. Advancement:
 - i. Each tournament will be played as a single elimination tournament (potentially double elimination depending on number of teams)
 - ii. Any player that misses or forfeits his/her game will be eliminated from the tournament
 1. The opponent of any player that misses his/her game will move on to the next round.



University Recreation
eSports Rules – Intramural Sports

V. **Game Conduct**

- a. The Intramural Sports staff has all authority to discontinue a match that, in their opinion, poses danger to participants involved or any other patrons around the playing area
- b. If a game is canceled by the staff – due to conduct issues, the game will be scored a double forfeit

Section Two – Madden

- I. **Equipment**
 - a. Platforms:
 - i. All tournament games will be played on Xbox X or PlayStation 5
 - b. Controllers:
 - i. LSU UREC Sport Programs will provide controllers for all platforms
 - ii. Players will be allowed to bring the own (unmodified) controllers
 - 1. Intramural Sports prohibits the use of any equipment that may give the perception of affecting the game/performance of a player
- II. **Game Setup**
 - a. Team/Platform Selection:
 - i. Players are free to pick any NFL team (no pro-bowl team, or All-Madden teams allowed)
 - ii. Players will play *Rock, Paper, Scissors*
 - 1. Winner is the home team and has the following choices:
 - a. Platform (Xbox X /PlayStation 5)
 - b. Select team first
 - 2. Loser has the other option
 - iii. Players will be given two minutes to select teams (including: formation, tactics, and instruction)
 - b. Stadium/Weather Selection:
 - i. Matches will be played at the home team’s default stadium
 - ii. Players must agree on the time and weather of the match
 - 1. If no agreement can be made; match will be played at 9pm with clear skies
 - c. Settings:
 - i. Games will be player on All Madden difficulty with 5-minute quarters
 - ii. No other settings (such as: game speed, accelerated clock, injuries, etc.) will be changed in the settings
- III. **Gameplay**
 - a. Pauses:
 - i. Only three pauses are allowed per team.
 - ii. Players are not allowed to pause the match in any case other than an emergency, controller malfunction, or a dead ball substitution.
 - iii. If a player is planning to pause the match, he must notify his opponent before doing so.
- IV. **Bracket Setup**
 - a. Seeding:
 - i. Each tournament will be randomly seeded prior to the event.
 - ii. All brackets will be published on Thursday the week before the event, participants will have access to select their opening round time slots starting at 10am on Friday through 3:30pm.
 - 1. After the random seeding has taken place, the #1 seed will get 10 minutes to select their bracket position, the #2 seed will be able to select their position starting at 10:10am and also have 10 minutes to select, so on and so forth.
 - 2. All participants who have not selected their position by 3:30pm will be randomly assigned.
 - iii. **Players can view their scheduled games on Fusion Play, which are released at noon the day of the event.**
 - b. Advancement:
 - i. Each tournament will be played as a single elimination tournament (potentially double elimination depending on number of teams)
 - ii. Any player that misses or forfeits his/her game will be eliminated from the tournament
 - 1. The opponent of any player that misses his/her game will move on to the next round.
- V. **Game Conduct**
 - a. The Intramural Sports staff has all authority to discontinue a match that, in their opinion, poses danger to participants involved or any other patrons around the playing area
 - b. If a game is canceled by the staff – due to conduct issues, the game will be scored a double forfeit

Section Three – NBA2k

VI. Equipment



University Recreation

eSports Rules – Intramural Sports

- a. Platforms:
 - i. All tournament games will be played on Xbox X or PlayStation 5
- b. Controllers:
 - i. LSU UREC Sport Programs will provide controllers for all platforms
 - ii. Players will be allowed to bring the own (unmodified) controllers
 - 1. Intramural Sports prohibits the use of any equipment that may give the perception of affecting the game/performance of a player

VII. Game Setup

- a. Team/Platform Selection:
 - i. Players are free to pick any NBA team (no all-star team, or team specific era teams allowed)
 - ii. Players will play *Rock, Paper, Scissors*
 - 1. Winner is the home team and has the following choices:
 - a. Platform (Xbox X /PlayStation 5)
 - b. Select team first
 - 2. Loser has the other option
 - iii. Players will be given two minutes to select teams (including: formation, tactics, and instruction)
- b. Arena Selection:
 - i. Matches will be played at the home team's default arena
- c. Settings:
 - i. Games will be played on Hall of Fame difficulty with 5-minute periods
 - ii. No other settings (such as: game speed, accelerated clock, injuries, etc.) will be changed in the settings

VIII. Gameplay

- a. Pauses:
 - i. Only three pauses are allowed per team.
 - ii. Players are not allowed to pause the match in any case other than an emergency, controller malfunction, or a dead ball substitution.
 - iii. If a player is planning to pause the match, he must notify his opponent before doing so.

IX. Bracket Setup

- a. Seeding:
 - i. Each tournament will be randomly seeded prior to the event.
 - ii. All brackets will be published on Thursday the week before the event, participants will have access to select their opening round time slots starting at 10am on Friday through 3:30pm.
 - 1. After the random seeding has taken place, the #1 seed will get 10 minutes to select their bracket position, the #2 seed will be able to select their position starting at 10:10am and also have 10 minutes to select, so on and so forth.
 - 2. All participants who have not selected their position by 3:30pm will be randomly assigned.
 - iii. **Players can view their scheduled games on Fusion Play, which are released at noon the day of the event.**
- b. Advancement:
 - i. Each tournament will be played as a single elimination tournament (potentially double elimination depending on number of teams)
 - ii. Any player that misses or forfeits his/her game will be eliminated from the tournament
 - 1. The opponent of any player that misses his/her game will move on to the next round.

X. Game Conduct

- a. The Intramural Sports staff has all authority to discontinue a match that, in their opinion, poses danger to participants involved or any other patrons around the playing area
- b. If a game is canceled by the staff – due to conduct issues, the game will be scored a double forfeit

Section Three – MLB The Show

I. Equipment

- a. Platforms:
 - i. All tournament games will be played on Playstation 5



University Recreation
eSports Rules – Intramural Sports

- b. Controllers:
 - i. LSU UREC Sport Programs will provide controllers for all platforms
 - ii. Players will be allowed to bring the own (unmodified) controllers
 - 1. Intramural Sports prohibits the use of any equipment that may give the perception of affecting the game/performance of a player

II. Game Setup

- a. Team/Platform Selection:
 - i. Players are free to pick any MLB team (no All-Star or era specific teams allowed)
 - ii. Players will play *Rock, Paper, Scissors*
 - 1. Winner has the following choices:
 - a. Select team first
 - b. Home team
 - 2. Loser has the other option
 - iii. Players will be given two minutes to select teams (including: formation, tactics, and instruction)
- b. Stadium/Weather Selection:
 - i. Matches will be played at the home team's default stadium
 - ii. Players must agree on the time and weather of the match
 - 1. If no agreement can be made; match will be played at 9pm with clear skies
- c. Settings:
 - i. Games will be player on Legend difficulty with 6-inning limit or 30-minutes whichever come first
 - 1. A new inning will not be started with 5 or less minutes remaining
 - ii. No other settings (such as: game speed, injuries, ect.) will be changed in the settings

III. Gameplay

- a. Pauses:
 - i. Only three pauses are allowed per team (no pauses lasting longer than 30 seconds)
 - ii. Players are not allowed to pause the match in any case other than an emergency, controller malfunction, or a dead ball substitution
 - iii. If a player is planning to pause the match, he must notify his opponent before doing so

IV. Bracket Setup

- a. Seeding:
 - i. Each tournament will be randomly seeded prior to the event.
 - ii. All brackets will be published on Thursday the week before the event, participants will have access to select their opening round time slots starting at 10am on Friday through 3:30pm.
 - 1. After the random seeding has taken place, the #1 seed will get 10 minutes to select their bracket position, the #2 seed will be able to select their position starting at 10:10am and also have 10 minutes to select, so on and so forth.
 - 2. All participants who have not selected their position by 3:30pm will be randomly assigned.
 - i. **Players can view their scheduled games on Fusion Play, which are released at noon the day of the event.**
- b. Advancement:
 - i. Each tournament will be played as a single elimination tournament (potentially double elimination depending on number of teams)
 - ii. Any player that misses or forfeits his/her game will be eliminated from the tournament
 - 1. The opponent of any player that misses his/her game will move on to the next round.

V. Game Conduct

- a. The Intramural Sports staff has all authority to discontinue a match that, in their opinion, poses danger to participants involved or any other patrons around the playing area
- b. If a game is canceled by the staff – due to conduct issues, the game will be scored a double forfeit

LSU

University Recreation

eSports Rules – Intramural Sports

Section Four - Fortnite

- I. **Equipment**
 - a. Platforms:
 - i. All tournament games will be played on Xbox X, Playstation 5, or PC
 - b. Controllers:
 - i. LSU UREC Sport Programs will provide controllers for all platforms
 - ii. Players will be allowed to bring the own (unmodified) controllers
 - 1. Intramural Sports prohibits the use of any equipment that may give the perception of affecting the game/performance of a player
- II. **Game Setup**
 - a. Platform Selection:
 - i. Players have the choice to play on Xbox X, Playstation 5, or PC
 - ii. Priority will be given to players who arrive first (there is no reserving platforms for teammates)
 - iii. All players must use the LSU UREC Sport Program gamertags/accounts
 - b. One team will form a team of four (4) and invite the opposing team to join
- III. **Gameplay**
 - a. The team of four will drop in together
 - b. Two standard squad games will be played – limit of 1-hour of game play
 - i. A new game will not be started with 15 minutes or less remaining on the time limit
 - c. The duo who has more “eliminations” will be determined the winner
- IV. **Bracket Setup**
 - a. League Play
 - i. Each week players will be schedule to play against one another, all games must be played in the UREC eSports Suite – registered players will be given priority on platform use
 - b. Seeding:
 - i. Each tournament will be seeded based on the record from the regular season
 - ii. All brackets will be published on Thursday the week before the event, participants will have access to select their opening round time slots starting at 10am on Friday through 3:30pm.
 - 1. After the random seeding has taken place, the #1 seed will get 10 minutes to select their bracket position, the #2 seed will be able to select their position starting at 10:10am and also have 10 minutes to select, so on and so forth.
 - 2. All participants who have not selected their position by 3:30pm will be randomly assigned.
 - iii. **Players can view their scheduled games on Fusion Play, which are released at noon the day of the event.**
 - c. Advancement:
 - i. Each tournament will be played as a single elimination tournament (potentially double elimination depending on number of teams)
 - ii. Any player that misses or forfeits his/her game will be eliminated from the tournament
 - 1. The opponent of any player that misses his/her game will move on to the next round.
- V. **Game Conduct**
 - a. The Intramural Sports staff has all authority to discontinue a match that, in their opinion, poses danger to participants involved or any other patrons around the playing area
 - b. If a game is canceled by the staff – due to conduct issues, the game will be scored a double forfeit